## **Project “Another Escape” 1-Page GDD**

*Dynamic Maze Escape*



**Genre:** Puzzle, third-person  
**Target Audience:** T for teen

**Controls:** Mouse & keyboard, controller

**Thematic Setting:**

**Tech Stack:** Unity, Blender, Audacity

**Platform(s):** PC

**Game Moment:**

**Game Summary:**

**Core Player Experience:**

**Central Theme:**

**Design Pillar:**

**Anticipated Remarkability:**

**Anticipated Steam Early Access Launch date:**

**Feature Development Priorities:**

**Comparative Products:**